

Year: 1

Yearly Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Marvellous Me	Let's Play!	Castles	Fire Fire!	Our Wonderful World	Splish, Slash, Splosh!
Trip/Visitors		Day to bring in own toys Invite parents/grandparents in to share toy experiences		Fire Service Visit Gordon Brown Centre	Walk around local area	Marwell Zoo
English	See Long Term plans					
Mathematics	See Long Term plans					
Science	The Human Body Identify, name and label the basic parts of the human body and say which part of the body is associated with each sense	Materials Distinguish between an object and the material from which it is made Identify and name a variety of everyday materials Describe the physical properties of everyday materials Compare and group together a variety of materials on the basis of their simple physical properties			Plants Identify and name a variety of common, wild and garden plants including deciduous and evergreen trees Identify and describe the basic structure of a variety of common flowering plants Seasons Observe changes across the 4 seasons Observe and describe weather associates with the seasons and how day lengths vary	Animals Identify and name a variety of common animals including fish, amphibians, mammals, birds and reptiles. Identify and name a variety of common animals that are carnivores, herbivores and omnivores
Computing	Turning on and shutting down. Logging on and off Use technology safely and respectfully Keep personal information private, know where to go for help and support.	Word Processing Use technology safely and respectfully	Inserting Pictures Use technology safely and respectfully. Using technology to create, organise and store	Saving and opening Using technology to create, organise, store and retrieve.	Coding Create and de-bug simple programs. Know that programs work by following precise and unambiguous instructions.	Coding Use logical reasoning to predict the behaviour of simple programs. Know that algorithms are programs on digital devices.
R.E	Special Places	Candle Light	Authority	Palm Sunday	Remembering	Special

	Understand why the church is a special place to Christians and the importance of baptism. Identify the Mandir as a special place for Hindus.	Learn about how candles are used at Advent	Give a description of events in Jesus' life which demonstrate authority	Explore the significance of the Easter story to Christians. Describe why Jesus was welcomed on palm Sunday.	Recognise and talk about how Hindus remember Krishna by telling the story of his birth and celebrating	Places Recognise how Hindus and Christians wear special clothes and certain times.
History	My History Changes in living memory Key events in their lifetime	History of Toys. Changes in living memory Recognise how toys have changed over time. Compare Victorian toys to toys today Make links between parents/grandparents. Timeline demonstrating the development of toys		Great Fire of London Events beyond living memory		
Geography	Around our School Use simple fieldwork to study school and its grounds. Know the key physical features of the surrounding environment Devise a simple map		Locate castles in the UK and mark on a map Devise a simple map	Our Country Name and locate and identify characteristic of the 4 countries and capital cities of the UK Location knowledge: Locate countries and capital cities of the UK	Weather Identify seasonal and daily weather pattern in the UK and other hot and cold areas.	The Rainforest Understand geographical similarities and differences through studying the human and physical geography of a small areas of the UK and a small area in a contrasting non-European country
P.E	Gymnastics Develop balance, agility and coordination Club Morgan	Games Master basic throwing and catching movements Club Morgan	Gymnastics Develop balance, agility and coordination Club Morgan	Outdoor Games Participate in team games. Club Morgan	Games Rounders Participate in team games. Master basic running and throwing movements Club Morgan	Athletics Master basic running and throwing movements Club Morgan
Music	Exploring Sounds Body Percussion	Duration Experiment and create sounds. Select and combine sounds.	Rhythm and Beat Experiment and create sounds. Select and combine	Pitch Use voices expressively and creatively	Exploring instruments and musical symbols	Tambre, tempo and dynamics Experiment and create sounds

	Experiment and create sounds. Select and combine sounds.		sounds.		Combine sounds Experiment and create sounds. Select and combine sounds.	
Art	Drawing The eye Self Portraits Use drawing to develop their ideas. Use tone, line and shade techniques. Painting - Mixing colours Primary and Secondary	Experimenting with different media Printing - Andy Warhol Toy Series Use a range of materials creatively to design.	Sculpture Clay - shields To use sculpture to share and develop ideas.	Pen and ink Tudor Houses Use drawing to develop their ideas. Use tone, line and shade techniques	Painting and pastels - Vincent Van Gough Use painting to develop experiences and imagination. Use colour, pattern techniques. Season collages Develop a wide range of design techniques using colour and shape.	Sculpture - Paper and Paste Use a range of materials creatively to design. Use shape, Form and Effect techniques.
Design Technology	Cutting skills <u>Cookery</u> Vegetable Soup Cheese Straws	Moving Pictures Explore and evaluate a range of existing products. Explore and use levers or sliders Textiles - sewing a Christmas stocking <u>Cookery</u> Christmas biscuits	3D castle construction Shield design and construction <u>Cookery</u> - Pancakes	Houses Design a functional product based on design criteria. Select from a wide range of materials according to their characteristics. <u>Cookery</u> Damper bread	Textiles Sewing Puppets Design a functional product based on design criteria. Select from a wide range of materials according to their characteristics.	
PSHE	New Beginnings	Getting on and Falling Out	Feelings and Relationships Say No to Bullying	Going for Goals	Good to be Me	Changes